

## FIELD RULES SUMMARY

- Approved eye protection must be worn at all times outside safety zones and at the chrono
  - Safety zones include the parking lot, staging area, and office
  - o chambers must be cleared and/or have barrel covers installed
  - Pistols replicas must remain holstered at all times

•	Class Limits		Joule	(MED)	Additional Requirements
	0	Pistol SMG Rifleman	1.67J	(10 ft)	Semi Auto only
	0	DMR (Semi lock)	1.87J	(50 Ft)	Scope and Mid-Cap mags
	0	Sniper (bolt action)	2.21J	(75 ft)	
	0	Full Auto or Rinary	1.67	(50 ft)	

- Players must have secondary to play over Pistol SMG and Rifleman
- Maximum rate of fire (ROF) is 30 (RPS)
- No blind firing! Barrel must be in line with and below the players eyes
- Bang! Bang! only applies from behind an opposing player (no run bye bang bangs)
- PARLAY can be called when players are inside the MED (free move to suitable distance)
- When it doubt, call yourself out!
- Gun hits don't count, equipment hits do count
- You can shoot thru holes and cracks
- Ricochet hit count if they are in the direction of an opposing player
- When hit, announce "hit", raise their replica and use red rag
- Players may not call out the hits of an opposing player
- Kill radius of a frag or sound grenades is (10) feet line of site or physical contact
- Yellow / Orange clothing is not permitted for active players
- Players < 13 must be accompanied on the field by a parent or legal guardian</li>
- Players < 18 must wear full face + ear protection, and have parental or legal guardian consent to participate.</li>
- Aggressive contact, roughhousing, or violence will not be tolerated.
- Do not bring real weapons onto the field.
- Do not bring substances that, by design or consequence, inhibit motor function and decision-making ability. That includes inhaled substances (i.e. marijuana), and alcoholic beverages.
- Biodegradable BBs are required.
- Do not climb or damage trees and structures
- Do not leave trash on the field or in the parking lot.
- Players are responsible for lost, damaged, or stolen rental equipment.
- Rental guns MUST use clean, new field BBs. No exceptions!
- Do not tamper, intentionally overshoot, damage or throw props.
- Avoid field hazards including but not limited to biting and stinging insects as well as hazardous plants (flies, mosquitos, bees, ticks, chiggers, poison ivy, briar vines)
  - Report any issues to field staff
- Referee's decisions on the field are final
- Anything else Picasso Lake Airsoft deems to be inappropriate can be grounds for expulsion
- Whenever possible, avoid bringing valuables to the field. Once lost it can be very difficult to find.
  - PLA will do its best to return lost items
  - Items left at the filed may become property of PLA